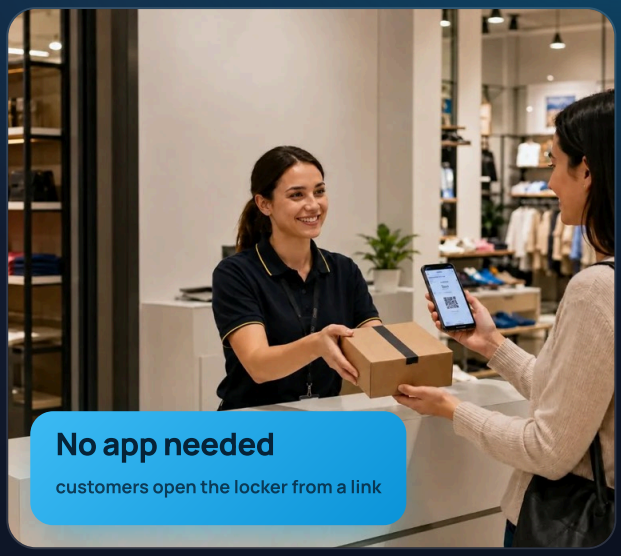
GENERAL MERCHANDISE AND ELECTRONICS

Grow collections without capping orders at peak

Click and collect spikes at peak, and stores cap collections when the desk and the stockroom run out of room. eLocker collection lockers add handover capacity without adding headcount.

Best fit: omnichannel retailers with 100+ stores and 50+ collections a store a day



THE TRADE-OFF TODAY

WITHOUT ELOCKER

- Stores cap collections when the desk and stockroom are full
- Every handover needs a colleague to find and check the order
- Returns add a second queue to the same counter
- Cost per order rises with volume

WITH ELOCKER

- Each order sits behind its own locked door until the customer opens it
- Many customers collect at once, from their own phone
- Returns go into a returns locker, off the staffed counter
- Pay by operating cost, upfront or a mix

WHAT YOUR PILOT MEASURES, AGAINST YOUR OWN BASELINE

Collections per store per day
Including the peaks you cap today

Orders capped at peak
Sales you turn away for lack of room

Colleague minutes per handover
Desk time today against desk time with lockers

Cost per collection
Built from your own handover steps and timings

PROVE IT FIRST

Prove it in one store first

Pilots usually run in one high-volume store through a busy period, measuring capacity, colleague minutes and returns handling against your current operation.

1. Measure
2. Model
3. Deploy
4. Validate

> "We proved the cost per collection in a single-store pilot before rollout. The numbers made the decision easy."
>
> eLocker customer, sports retail

Book your free collections audit

Two numbers: what collections cost you today, and what they would cost with lockers.

Book an audit

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